

PPING

WHAT, WHY AND HOW?

Outline

- About me
- PPing
 - What?
 - Why?
 - How?
 - Now?
 - Future?



About me

- Simon Sundberg
- Started as PhD student at Karlstad University Nov. 2020
- Working on system and performance monitoring for container based applications
- New to eBPF
- Toke Høiland-Jørgensen introduced me to Dave Taht



PPing – What?

- Passive ping
- Passively monitor RTT
 - Timestamp outgoing packets
 - Match incoming response packets
 - Calculate and report RTT
- Reimplementing pping using eBPF
 - Original by Kathleen Nichols:
<https://github.com/pollere/pping>

PPing – Why (am I doing this)?

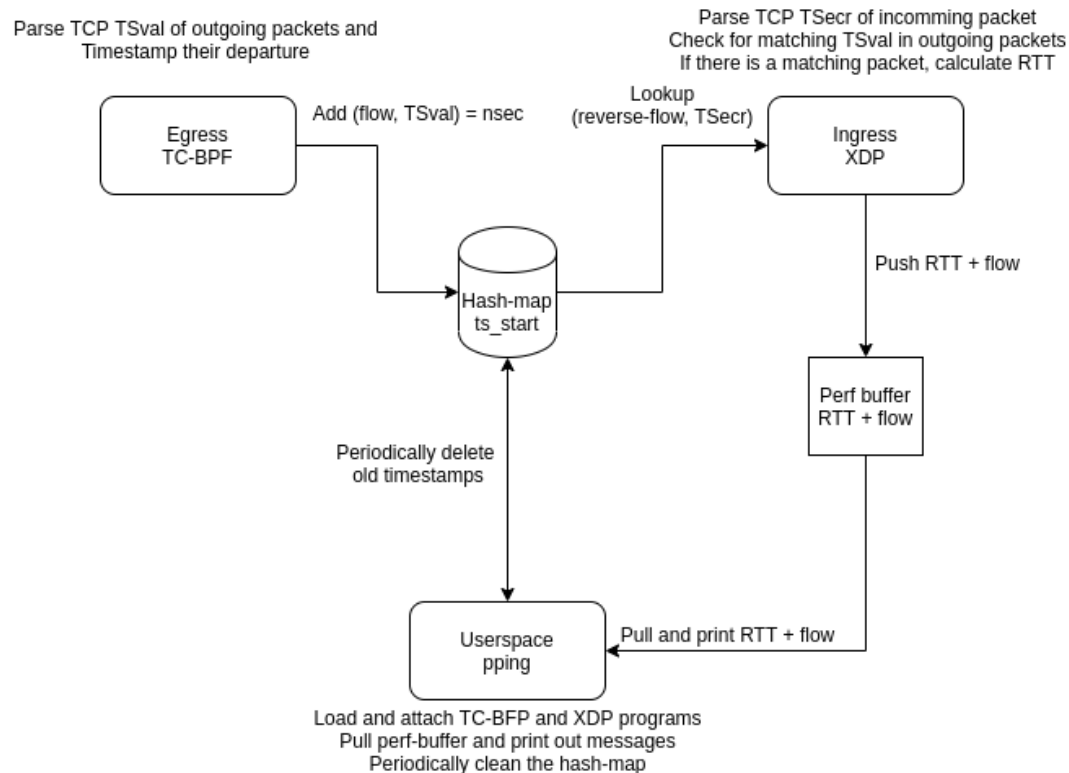
- Practice project
 - For me to figure out how to use eBPF
- Main goal - reduce overhead
 - Allow it to be always-on
 - Scale well to many flows and high line rate
- Secondary goal – add some features
 - More detailed output options
 - Support additional protocols/identifiers

PPing – Why (use it)?

- Does not affect network (by sending additional data)
- Measures RTT experienced by real traffic
- Works on both endhosts and middleboxes

PPing – How?

- Capture outgoing TCP timestamp
- Match against incoming echoed timestamp
- Calculate RTT based on time difference
- Have added rate-limit to scale better to many flows



PPing - Now

- Currently WIP
 - <https://github.com/xdp-project/bpf-examples/tree/master/pping>
- Currently working on the output formats
 - Undergoes frequent changes as we figure out what we want/need
- Initial version hopefully done by end of month

PPing - Future

- Plan to run it on ISP router
- Hope to expand to other protocols
 - TCP Seq/ACK
 - ICMP echo
 - DNS
 - QUIC spinbit
- Skip userside process, keep info in maps

Questions?

